



CADDIE BOOK

MAPLE HILL

MPO: GOLD | FPO: DIAMOND

PAIGE PIERCE

2020 WOMEN'S CHAMPION



PAUL McBETH

2020 MEN'S CHAMPION



**DISC GOLF
PRO TOUR**





WELCOME TO OUR HOME. Thank you so much for being a part of the 2021 MVP Open. Over the past six years, I have not been able to give this event as much love and attention as I would like. This year, we are back up to speed, the staff is bigger and better than ever, the course is playing great, the ponds are full. All of the pieces are in place. We've got three days of golf, a warm-up day with pro-am skins and the four spots qualifier, and local craft breweries serving beer all four days. Let's go!

THE EXTRA EVENTS ARE BACK! Table Tennis upstairs in the garage, putting on the green, darts, skeeball, pool, and shuffleboard upstairs in the game room, Bushnell's Distance Contest at Maple Hill, and the Table Talk Pie Eating Contest. You want to win Maple Hill? It's gonna take more than good golf. A lot more. Bring it!

AND LASTLY, THE FANS ARE BACK TOO! We cannot wait to watch you play our favorite course. We hope you feel the love and sweat that has gone into making this track for you. If you happen to have any shots that don't go exactly right, please take a breath, look around at the beautiful nature, and let it go. We are here for you. If you need anything, on or off the course, please reach out to me or a staff member or stop by the Sap House and we will do our best to make things better as quickly as possible.

Welcome to the MVP Open. We are glad you are here.

STEVE DODGE

MVP OPEN TOURNAMENT DIRECTOR



DGPT

- Trees
- Paths
- Dirt
- Buildings
- Roads
- Dirt Roads
- FPO
- MPO



MAPLE HILL

MPO: Gold | FPO: Diamond



MAPLE HILL

MPO: Gold | FPO: Diamond • Leicester, MA



HOLE	1	2	3	4	5	6	7	8	9	OUT	
PAR	4	3	3	3	3	3	3	3	4	29	MPO
Dist. (ft.)	842	381	412	247	268	397	374	365	411	3,697	
PAR	4	3	3	3	3	3	3	3	4	29	FPO
Dist. (ft.)	724	297	362	247	268	314	278	306	411	3,207	

HOLE	10	11	12	13	14	15	16	17	18	IN	TOT	
PAR	3	4	4	3	3	3	3	4	4	31	60	MPO
Dist. (ft.)	384	782	701	473	442	323	471	652	652	4,880	8,577	
PAR	3	4	4	3	3	3	3	4	4	31	60	FPO
Dist. (ft.)	281	664	701	473	286	323	401	431	467	4,027	7,234	

GENERAL RULES & NOTES

All OB lines are marked by a string line except for the following:

- Over or outside of the wooden walls on holes 1, 4 and 5.
- Short of the stone wall surrounding the green on hole 9.

HOLE-SPECIFIC NOTES

HOLE 1

OB: Water; Beyond rock wall (string), and outside of wall surrounding green.

DROP ZONE: If tee shot lands OB in the pond, player must proceed to DZ or re-tee +1 throw.

HOLE 2

OB: Rock wall right (string) and beyond.

HOLE 3

OB: Beyond fence left; Short of rock wall (string).

DROP ZONE: If tee shot never crosses in-bounds, player must proceed to DZ or re-tee +1 throw.

HOLE 4

OB: Water long of basket, marked by string/wall.

MANDO: Hole must be played left of marked tree. If MANDO is missed, re-tee +1 throw.

HOLE 5

OB: Water (marked by string/wooden wall)

DROP ZONE: If tee shot lands OB, player must proceed to DZ or re-tee +1 throw.

HOLE 6

OB: Beyond rock wall (string) right; Water left.

HOLE 7

OB: Water.

HOLE 8

ISLAND GREEN: All area outside of marked island green is OB. All OB lines marked by string.

DROP ZONE: After any tee shot that does not come to rest safe on the island, player must proceed to DZ +1 throw. Normal OB rules on all subsequent throws.

HOLE 9

OB: String and retaining wall defines OB (the ends of the bridge over land are in bounds, as indicated by string crossing the bridge).

Discs that hit the face of the retaining wall did not cross back in bounds.

HOLE 10

OB: Water.

HOLE 14

OB: Water (including water beyond dam far left); Marked area between tee and water's edge.

MPO DROP ZONES: TWO DROP ZONES—If tee shot lands OB, player must proceed to DZ1 (FPO Tee) +1 throw. If shot from DZ1 lands OB, player must proceed to DZ2 +1 throw. After any shot lands safe, traditional OB rules apply.

FPO DROP ZONE: If tee shot lands OB, player must proceed to DZ +1 throw or re-tee. After any shot lands safe, traditional OB rules apply.

HOLE 16

OB: Water, marked by string.

HOLE 17

OB: Marked stringline left of fairway and beyond.

HOLE 18

OB: Rock wall right/long of fairway and beyond, connected by string over opening short of island green; Marked line left of fairway and beyond.

ISLAND GREEN: Defined by rock wall and string across front opening.

DROP ZONE: If disc comes to rest OB, play from the spot where it was last in-bounds. If that spot is on the island green, go to the DZ +1 throw.



MAPLE HILL

MPO: Gold | FPO: Diamond • Leicester, MA



HOLE MAPS LEGEND

	OB Water		Open Area
	OB Area		Dirt Areas / Forest Floor
	Hazard Area		Cement Areas
	Rough / Marsh		Paved Areas / Parking Lots
	Dirt Paths / Roads		General Water
	Roads		Trees / Canopy
	Sidewalks/Cart Paths		Bushes / Brush
	Tree Trunks (approx.)		Evergreens
	Christmas Trees		

to pin from tee



Distance Markers (ft.)



Basket (MPO/FPO)



Tee Box (MPO/FPO)



Raised Baskets



Other Tee Boxes



Other Baskets



Hole Shape Swath

Measuring reference to indicate landing zone deviation from center line of play to achieve C1 or C2.



Drop Zone



Mandatory



Fences / Walls / Barriers



Buildings / Obstructions



Light Posts/Poles



DGPT

MAPLE HILL

1

PAR

4

842

FEET

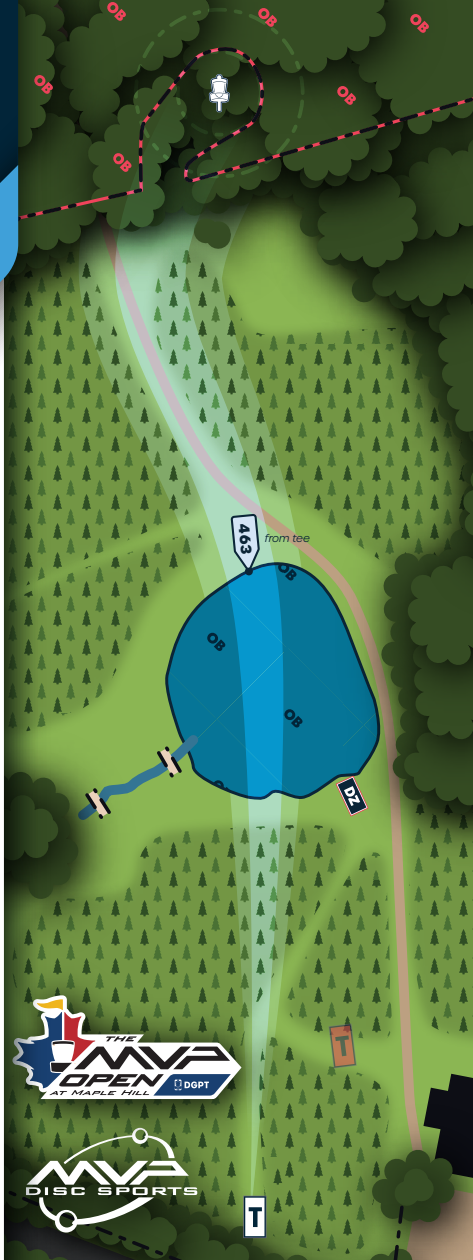
256.6 m



RULES & NOTES

OB: Water; Beyond rock wall (string), and outside of wall surrounding green.

DROP ZONE: If tee shot lands OB in the pond, player must proceed to DZ or re-tee +1 throw.





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MAPLE HILL

1

PAR

4

724

FEET

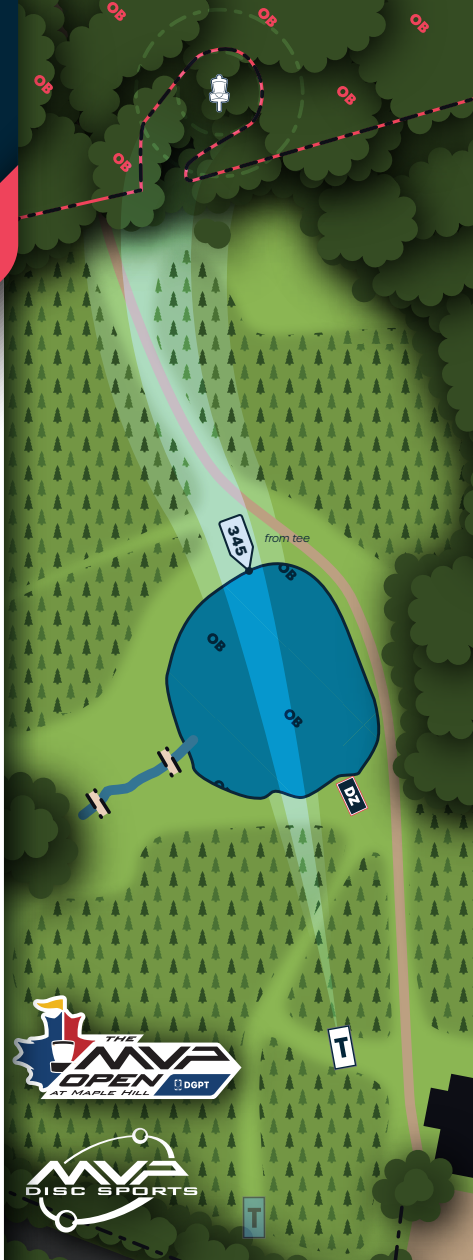
220.7 m



RULES & NOTES

OB: Water; Beyond rock wall (string), and outside of wall surrounding green.

DROP ZONE: If tee shot lands OB in the pond, player must proceed to DZ or re-tee +1 throw.





DGPT

MAPLE HILL

2

PAR

3

381

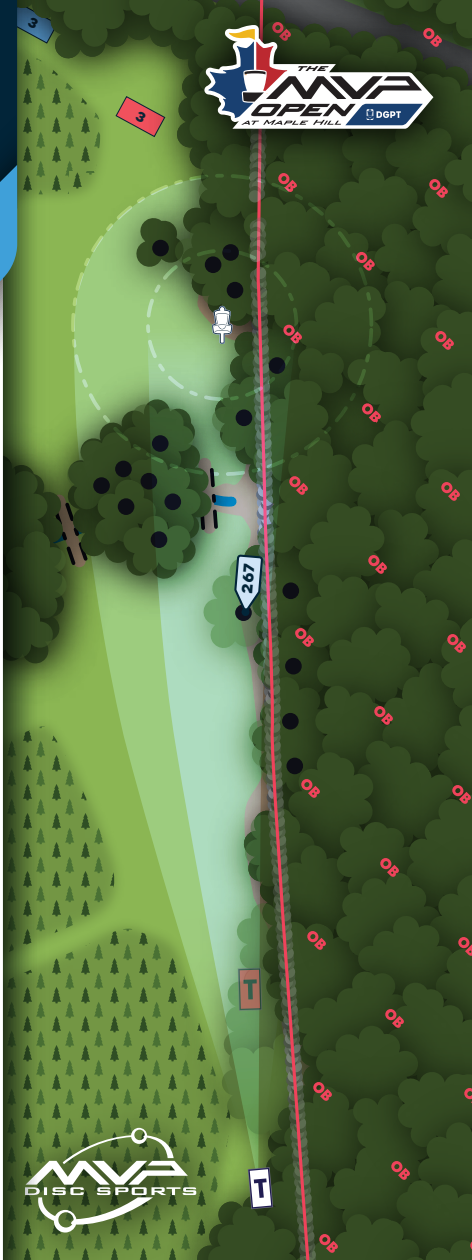
FEET

116.1 m



RULES & NOTES

OB: Rock wall right (string) and beyond.





MAPLE HILL

2

PAR



297

FEET

90.5 m



OB: Rock wall right (string) and beyond.





DGPT

MAPLE HILL

3

PAR

3

412

FEET

125.6 m



RULES & NOTES

OB: Beyond fence left; Short of rock wall (string).

DROP ZONE: If tee shot never crosses in-bounds, player must proceed to DZ or re-tee +1 throw.







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MAPLE HILL



4

PAR

3

247

FEET

75.3 m



RULES & NOTES

OB: Water long of basket, marked by string/wall.

MANDO: Hole must be played left of marked tree. If MANDO is missed, re-tee +1 throw.





DGPT



MAPLE HILL



5

PAR

3

268

FEET

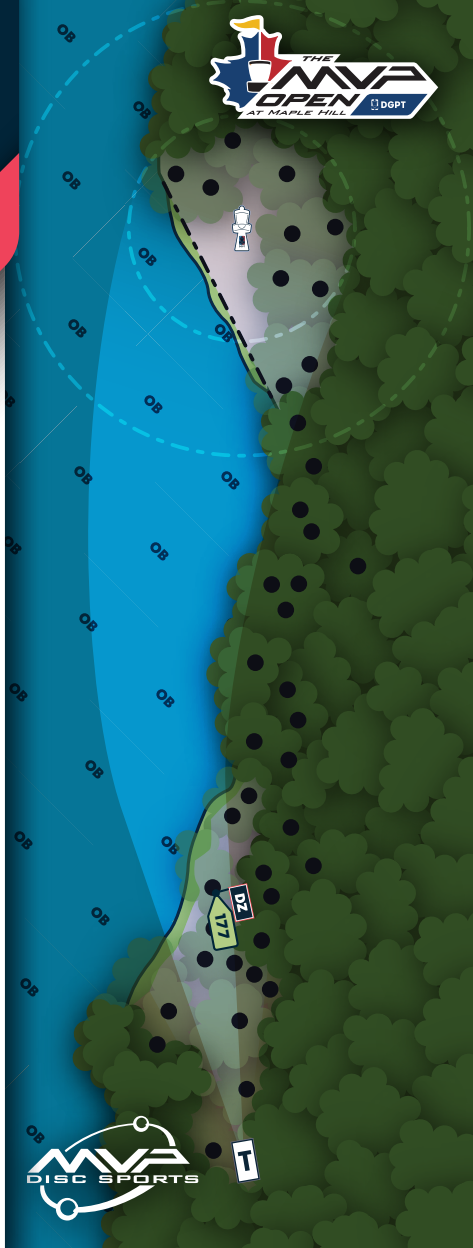
81.6 m



RULES & NOTES

OB: Water (marked by string)

DROP ZONE: If tee shot lands OB, player must proceed to DZ or re-tee +1 throw.





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MAPLE HILL

6

PAR

3

397

FEET

121.0 m



RULES & NOTES

OB: Beyond rock wall (string)
right; Water left.





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MAPLE HILL

6

PAR

3

314

FEET

95.7 m



RULES & NOTES

OB: Beyond rock wall (string)
right; Water left.





DGPT



MAPLE HILL



7

PAR

3

374

278

FEET

114.0 m

84.7 m



RULES & NOTES

OB: Water.



T

**DGP**

MAPLE HILL

8

PAR

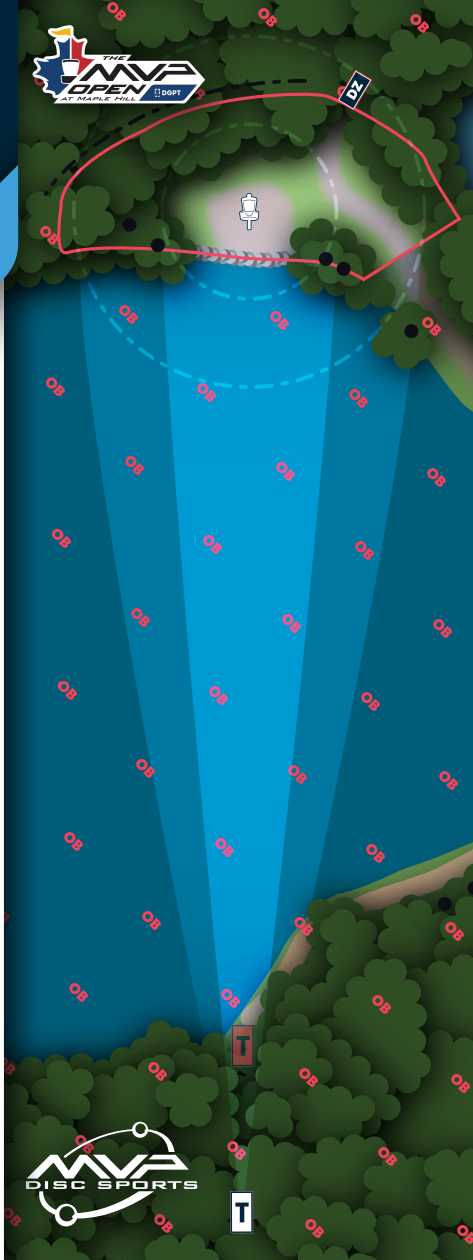
3**365**

FEET

111.2 m**RULES & NOTES**

ISLAND GREEN: All area outside of marked island green is OB. All OB lines marked by string.

DROP ZONE: After any tee shot that does not come to rest safe on the island, player must proceed to DZ +1 throw. Normal OB rules on all subsequent throws.

**T**

**DGPT**

MAPLE HILL

8

PAR

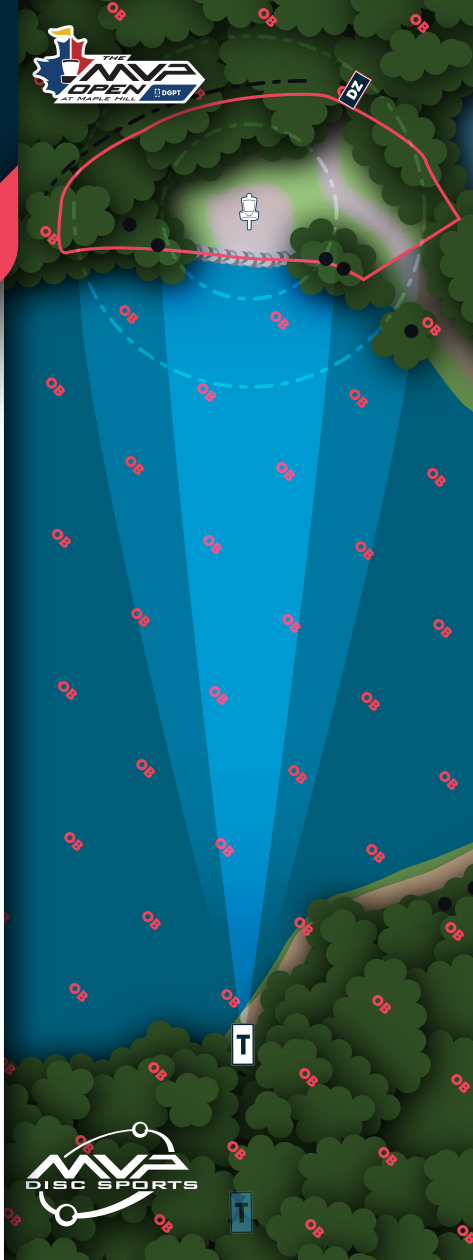
3**306**

FEET

93.3 m**RULES & NOTES**

ISLAND GREEN: All area outside of marked island green is OB. All OB lines marked by string.

DROP ZONE: After any tee shot that does not come to rest safe on the island, player must proceed to DZ +1 throw. Normal OB rules on all subsequent throws.



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MAPLE HILL

**9**

PAR

4**411**

FEET

125.3 m**RULES & NOTES**

OB: String and retaining wall defines OB (the ends of the bridge over land are in bounds, as indicated by string crossing the bridge).

Discs that hit the face of the retaining wall did not cross back in bounds.





MAPLE HILL

10

PAR

3

384

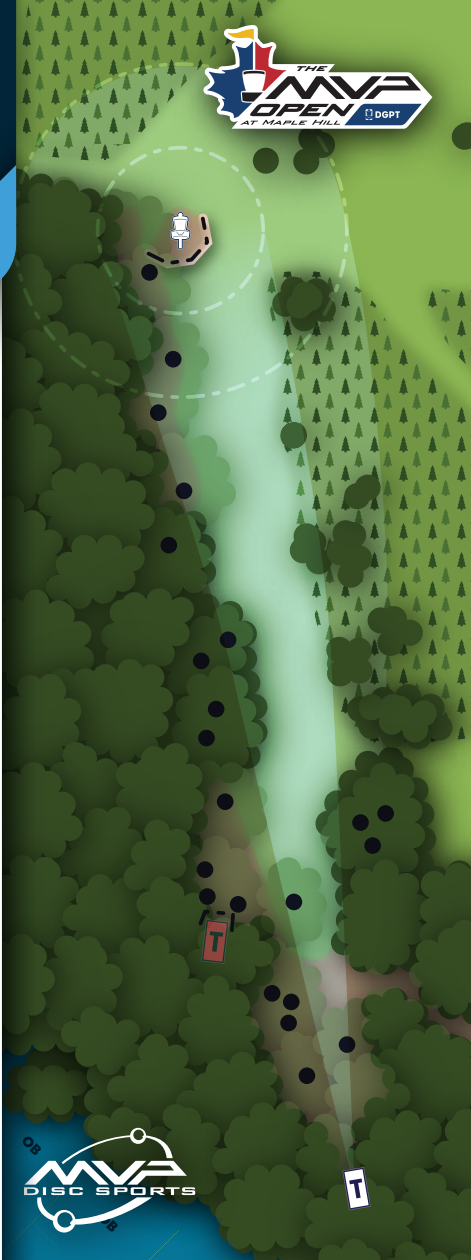
FEET

117.0 m



RULES & NOTES

OB: Water





MAPLE HILL

10

PAR



281

FEET

85.6 m



RULES & NOTES

OB: Water





MAPLE HILL

11

PAR

4

782

664

FEET

238.3 m

202.4 m



T



DGPT



MAPLE HILL



12

PAR

4

701

FEET

213.7 m



T



DGPT



MAPLE HILL



13

PAR

3

473

FEET

144.2 m



T



DGPT

MAPLE HILL

14

PAR

3

442

FEET

134.7 m



RULES & NOTES

OB: Water (including water beyond dam far left); Marked area between tee and water's edge.

DROP ZONES: TWO DROP ZONES. If tee shot lands OB, player must proceed to DZ1 (FPO Tee) +1 throw. If shot from DZ1 lands OB, player must proceed to DZ2 +1 throw. After any shot lands safe, traditional OB rules apply.





DGPT

MAPLE HILL

14

PAR

3

286

FEET

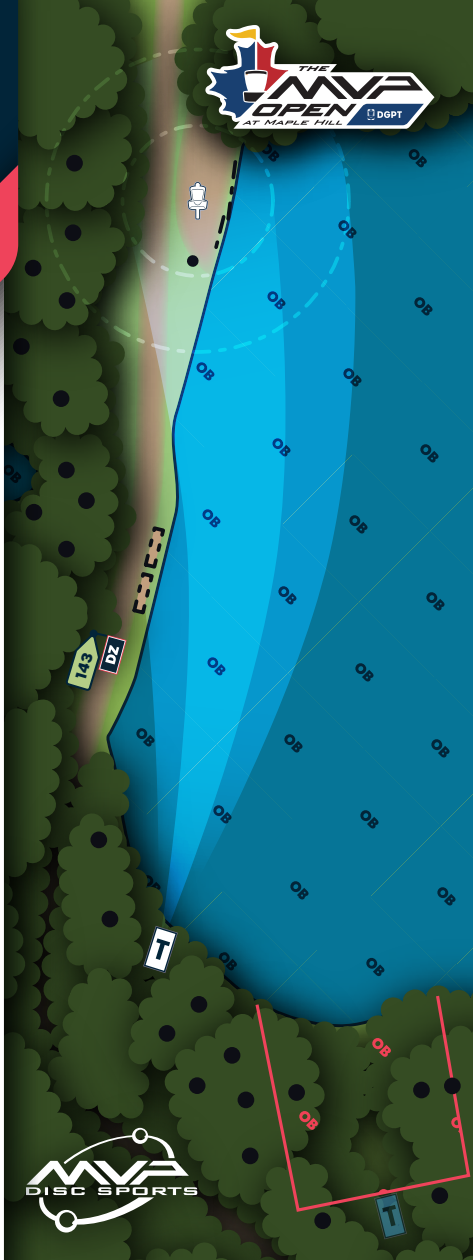
87.2 m



RULES & NOTES

OB: Water.

DROP ZONE: If tee shot lands OB, player must proceed to DZ +1 throw or re-tee. After any shot lands safe, traditional OB rules apply.





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MAPLE HILL

15

PAR

3

323

FEET

98.4 m



T



DGPT

MAPLE HILL

16

PAR

3

471

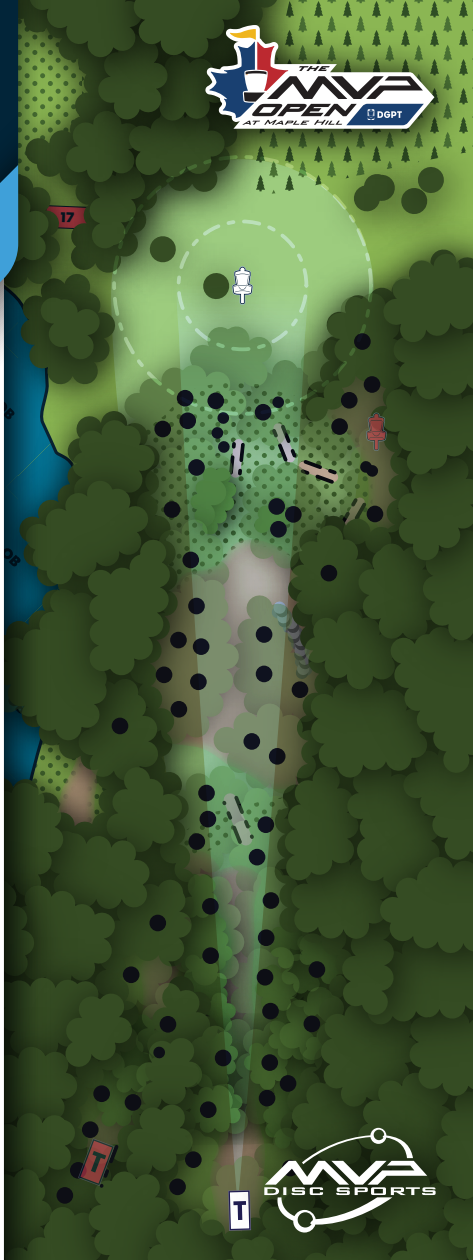
FEET

143.6 m



RULES & NOTES

OB: Water, marked by string.





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MAPLE HILL

16

PAR

3

401

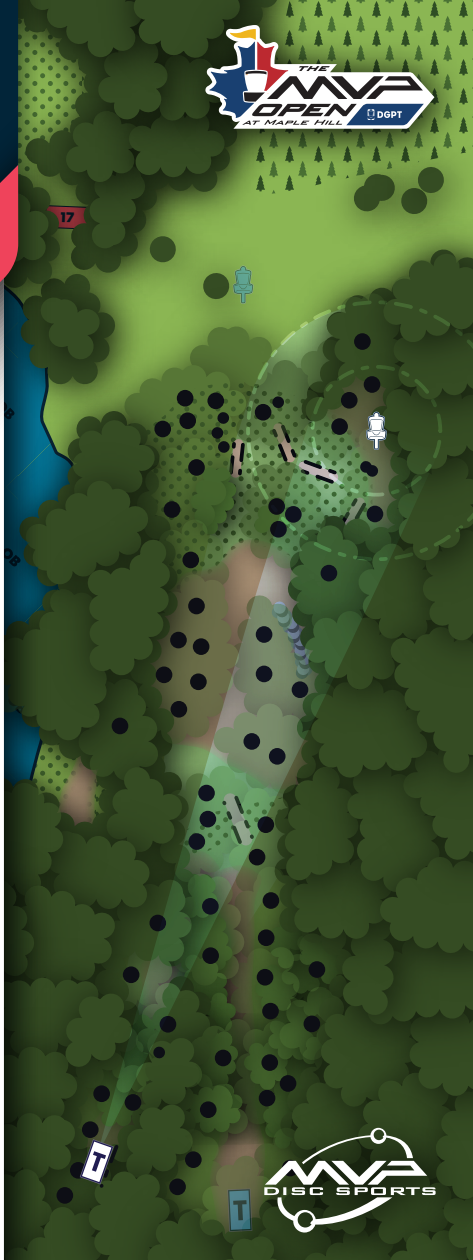
FEET

122.2 m



RULES & NOTES

OB: Water, marked by string.





MAPLE HILL

17

PAR

4

652

FEET

198.7 m



RULES & NOTES

OB: Marked stringline left of fairway and beyond.





DGPT

MAPLE HILL

17



PAR

4

431

FEET

131.4 m





MAPLE HILL

18

PAR

4

652
FEET

198.7 m

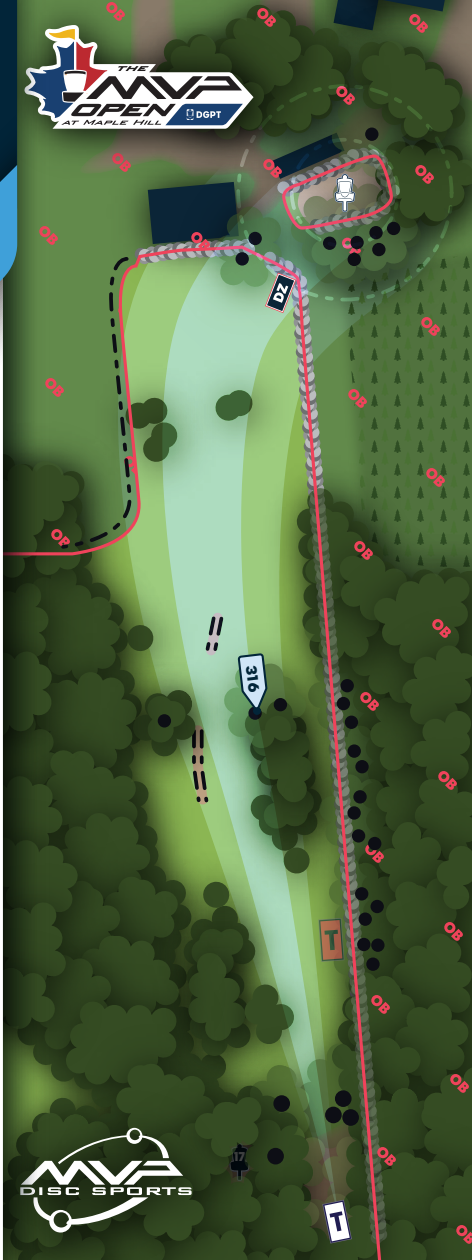


RULES & NOTES

OB: Rock wall right/long of fairway and beyond, connected by string over opening short of island green; Marked line left of fairway and beyond.

ISLAND GREEN: Defined by rock wall and string across front opening.

DROP ZONE: If disc comes to rest OB, play from the spot where it was last in-bounds. If that spot is on the island green, go to the DZ +1 throw.





MAPLE HILL

18

PAR

4

467
FEET
142.3 m



RULES & NOTES

OB: Rock wall right/long of fairway and beyond, connected by string over opening short of island green; Marked line left of fairway and beyond.

MANDO: Hole must be played right of marked tree. If MANDO is missed, proceed to DZ1 +1 throw.

ISLAND GREEN: Defined by rock wall and string across front opening.

If disc comes to rest OB, play from the spot where it was last in-bounds. If that spot is on the island green, go to DZ2 +1 throw.

